

4. Project location: Give the address or other identification of location, such as a street intersection. Attach a map, sketch or diagram to show specific location of the project.

5. Project implementation: Give a detailed plan for completing the project. Describe the work to be done, by whom, and give a schedule for completing various parts of the project.

6. Budget: Complete the attached budget page (Exhibit A) to show project expenditures. Please indicate all sources of community match, including cash, volunteer hours, and in-kind services. You may count the first year's maintenance costs for the improvements toward your match.

7. Project Manager: Give the name of the person(s) responsible for administration of the grant and completion of the project.

Name:

Address:

Telephone:

Email:

8. Maintenance: Describe how the project will be maintained. Please indicate mowing, watering, fertilization, weeding, and physical maintenance to signs or other hardscape improvements.

Certification

I hereby certify that the information included in this application is correct and represents the consensus of the residents in the neighborhood described.

Signature of Applicant

Application Submission

Neighborhood Enhancement applications must be received by 5:00 PM on March 27, 2010 at the following address:

City of Dunedin Parks and Recreation
1920 Pinehurst Road
Dunedin, FL 34698

Please submit the application unbound and with no staples. Copies will be made for distribution to the review subcommittee of the Committee on Environmental Quality.

EXHIBIT A

**NEIGHBORHOOD ENHANCEMENT GRANT APPLICATION
PROPOSED PROJECT BUDGET**

Organization Name:

Project Name:

REVENUES

1. Grant funds from City of Dunedin: (Not to exceed 50% of project total)
2. Cash from applicant sources:
3. Volunteer labor:
(Number of volunteers x estimate of hours to be worked x \$15 per hour)
4. Donated services:
(List services to be donated and value of those services)
5. Donated materials:
(List materials to be donated and value of those materials)

Total Revenues: (Total of lines 1 through 5)

EXPENSES

1. Materials and supplies
2. Plants
3. Professional services
4. Rentals (equipment, etc)

Total Expenses: (Total of lines 1 through 4 – this amount should match Total Revenues)

PROJECT TOTAL: